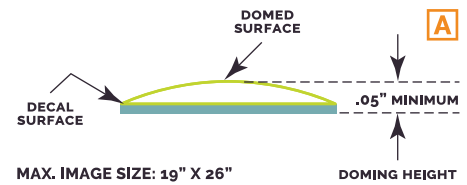




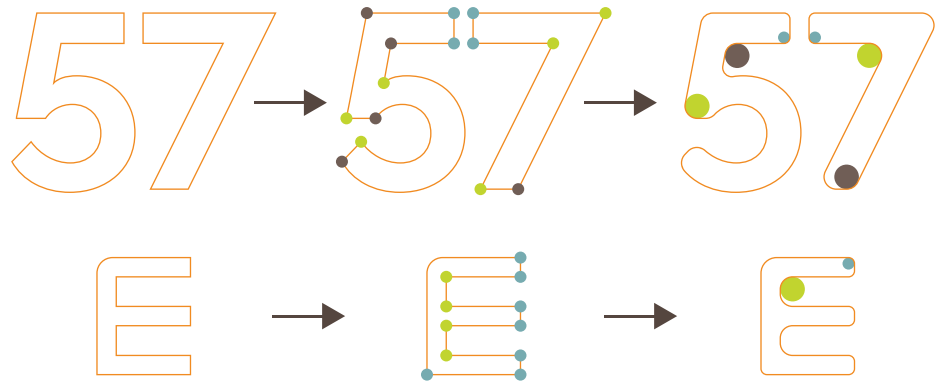


Add dimension and durability to your decals with doming. Doming is a process that creates a lens-like appearance over the part's surface (See **Figure A**). To achieve this, we flood the decal with doming liquid and let it dry into its final shape. Doming is a unique manufacturing process that requires specific design requirements. Below are two key components needed when setting up your art files.



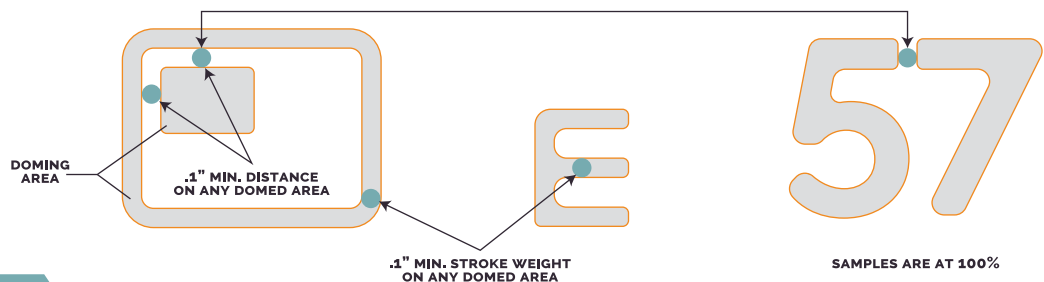
**1) No square corners:** The doming liquid will not flow to a point, so radius corners are needed.

-  **OUTSIDE 90° ANGLES**  
(.031" min. radius / .062" diameter)
-  **INSIDE 90° ANGLES**  
(.064" min. radius / .128" diameter)
-  **± 90° ANGLES**  
(.064" min. radius / .128" diameter)



**2) The .1" rule:** The distance between domed areas and the minimum stroke width is the other key factor. A minimum distance of .1" must be maintained to allow the doming liquid to flow evenly. Anything below that distance will cause uneven doming or not allow the dome liquid to flow into the required area.

-  **.1" diameter**
-  **Doming area**



P/N: DOMING\_SPECS\_INSERT\_2017

